

## Course Calendar

---

Below is a (tentative) calendar for this quarter's offering of CS166. We're experimenting with some exciting new topics this quarter, so this syllabus is subject to change. Thanks for being understanding!

Date	Topics	Assignments
<b><i>Part One: Preprocessing / Runtime Tradeoffs</i></b>		
<b>T</b> April 4	<i>Why study data structures?</i> Range Minimum Queries, Part I	PS0 Out
<b>Th</b> April 6	<i>There aren't many very tiny problems. Can we solve them all?</i> Range Minimum Queries, Part II The Method of Four Russians	
<b><i>Part Two: Data Structure Isometries</i></b>		
<b>T</b> April 11	<i>Modeling one data structure on one another.</i> B-Trees 2-3-4 Trees	PS0 Due PS1 Out
<b>Th</b> April 13	<i>Making the static dynamic.</i> Red/Black Trees Augmented BSTs	
<b><i>Part Three: String Data Structures</i></b>		
<b>T</b> April 18	<i>Exposing latent structure in strings.</i> Tries Suffix Trees	PS1 Due PS2 Out
<b>Th</b> April 20	<i>A deceptively simple solution to string processing problems.</i> Suffix Arrays LCP Arrays	
<b><i>Part Four: Amortized Analysis</i></b>		
<b>T</b> April 25	<i>A little accounting trickery never hurt anyone, right?</i> Amortized Analysis Designing for Amortization	PS2 Due PS3 Out
<b>Th</b> April 27	<i>From arithmetic to data structures.</i> Binomial Heaps Lazy Binomial Heaps	
<b>T</b> May 2	<i>Striking a balance between order and chaos.</i> The Need for Decrease-Key Fibonacci Heaps	
<b><i>Part Five: Randomized Data Structures</i></b>		
<b>Th</b> May 4	<i>Hash tables with worst-case efficient lookups.</i> Cuckoo Hashing Random Graph Theory	PS3 Due PS4 Out
<b>T</b> May 9	<i>What makes for a good approximation?</i> ( $\epsilon$ , $\delta$ )-Approximations Count-Min Sketches	
<b>Th</b> May 11	<i>Counting without counting.</i> Count Sketches The HyperLogLog Estimator	

<b>Part Six: Succinct Data Structures</b>		
<b>T</b> May 16	<i>Computing prefix sums in minimal space</i> Succinct Data Structures Succinct Binary Rank	PS4 Due PS5 Out
<b>Th</b> May 18	<i>Inverting prefix sums in minimal space</i> Succinct Binary Select Dealing with Density and Sparsity	
<b>Part Seven: Approximate Sets</b>		
<b>T</b> May 23	<i>How few bits does it take to encode a set?</i> Bloom Filters Information-Theoretic Lower Bounds	
<b>Th</b> May 25	<i>Hashing for distribution and fingerprinting.</i> Cuckoo Filters XOR Filters	PS5 Due
<b>Part Eight: The Quest for the Best BST</b>		
<b>T</b> May 30		Midterm Exam 7PM – 10PM Location TBA
<b>Th</b> June 1	<i>When balanced binary search trees aren't enough.</i> Beyond Balanced BSTs Quantifying BST Operations Precisely	
<b>T</b> June 6	<i>Is there a single best binary search tree?</i> Splay Trees The Dynamic Optimality Conjecture	
<b>Th</b> June 8		Fun additional topics!